Test No : 01

Tester Name

Observers Name

Start Time:

End Time:

End notes:

Q/A:

1. how long did you think you were playing

2. did you understand how the combat system worked:

3. what was your favourite element of the game:

4. what was your least favourite element of the game:

5. what did you think of the movement system :

6. did you encounter anything unexpected :

7. did all your hits that you felt should hit actually land:

8. did all the attacks you thought you had blacked actually get blocked:

9. is there anything you would add remove or change:

10. what if any game dose this game remind you of:

Other comments:

Observations

Conclusion